



What has an eccentric inventor, Rube Goldberg, been working on for weeks? What is the enormous construction he is secretly building in his workshop? What is the purpose of this complicated machinery, consisting of thousands of tubes, bushings, wires, cranks and turbines? This invention will not save humanity or move the Earth, but it certainly bears all the hallmarks of genius. And what about undertaking Rube Goldberg challenge together? What about constructing a machine that, against the spirit of our time, performs a simple task in convoluted ways?

Do you think this task is only for the Lego brick lovers, home constructors and visionaries who can make a radio from a soap dish and who have enough imagination to use kitchen utensils to build catapults? You will be surprised when you awaken the genius in you and discover creativity you never suspected yourself to have. Let the power of the team discover your hidden potential!

The game for:

- big teams wishing to free their motivation and experience mutual success
- teams going through the stage of integration: looking for their potential, experimenting with the division of group roles, entering into relationships
- leaders and project team managers
- creative teams

Challenge

Using the materials from the warehouse in a creative manner, design and construct the elements of a specific “dominoes”, creating a complicated mechanism according to your own idea. You will go through all the phases of project work – from developing a concept together, through task division during constructing, to quality control and testing your ready installation.

Different materials and accessories used in this game make it very attractive and owing to an ambitious goal, your engagement reaches peak levels.

After a specific period of time, all the teams test the installations they have prepared and activate the mechanism. This is when the power of your team is presented.

Foundation

- organisation model – although particular teams paddle their own canoe, accomplishing a specific and measurable goal, success or failure of every individual will influence the effect of the entire group work
- motivating and demotivating factors in teamwork

Logistics

The game requires large area, e.g. a big training room. The Exprofesso team must prepare the room in advance. The game can also be conducted outdoors.

Advantages

- a clear and ambitious goal that unites the participants beyond differences
- the opportunity to experience all the stages of project work
- a measurable and spectacular effect of work
- experience through cooperation
- training in creativity, resourcefulness, looking for unusual solutions
- great fun

Extensions / Variants

The game has very big possibilities of adaptation – it can be discussed in terms of any topics connected with team work. Depending on the need, you can modify the number of teams, the number of participants, duration, the kind of materials used, etc. On special request, we will incorporate the company’s motto in the final part of the game, make it related to its values and activities.

The game through the eyes of the participants

“This game’s shown that our needs were fully understood and taken into account. The mobilisation to perform the tasks wasn’t forced.”

“In-cre-di-ble! We’re great!”

“The people who are crazy enough to think they can change the world are the ones who do.”

Steve Jobs

